



Building C

Community Center (CC) - 1st Floor
 UE Music Room - 1st Floor
 Library - 2nd Floor
 Innovation Center (IC) - 4th Floor

La Cienega Building

Gym - 1st Floor
 Roof - 4th Floor

EC: Early Childhood, LE: Lower Elementary, UE: Upper Elementary

Activities by grade level			Activities by location		
Grade	Location	Title	Location	Title	Grade
All	CC	Laparoscopic Trainers	CC	Bones and Organs	LE, UE
All	CC	Shadow Puppets	CC	Color Mixing	EC, LE
All	CC	Scratch Jr. Playground	CC	Kaleidoscope Building	LE, UE
All	CC	Scribble Bots	CC	Laparoscopic Trainers	All
All	CC	Student Demonstrations	CC	Sewing	EC
All	CC	Wind Tunnel	CC	Magnetism & Conductivity	LE, UE
All	Gym	3D Printing	CC	Marshmallow Tower Challenge	LE, UE
All	Gym	C4 Scratch Arcade	CC	Patterning w/ Loose Parts	EC
All	Gym	C5 Robot Petting Zoo	CC	Scratch Jr. Playground	All
All	Gym	STEAM Book Library	CC	Scribble Bots	All
All	UE Music Room	Sound Explorations	CC	Shadow Puppets	All
All	Roof	Fantasy Paper Forest	CC	Student Demonstrations	All
All	Roof	Gardening	CC	Wind Tunnel	All
All	Roof	No-bake Brownie Bites	Gym	3D Printing	All
All	Roof	Pixsweet 3D Printed Ice Pops	Gym	C4 Scratch Arcade	All
EC, LE	CC	Color Mixing	Gym	C5 Robot Petting Zoo	All
EC	CC	Sewing	Gym	LittleBits Challenges	LE, UE
EC	CC	Patterning w/ Loose Parts	Gym	STEAM Book Library	All
LE, UE	CC	Bones and Organs	Gym	VEX Robotics Arena	UE
LE, UE	CC	Kaleidoscope Building	IC	Learning How Our Brains Learn*	2nd+
LE, UE	CC	Magnetism & Conductivity	IC Studio	VR Demo	UE
LE, UE	CC	Marshmallow Tower Challenge	Library	Math Activity/Game Area	LE, UE
LE, UE	Gym	LittleBits Challenges	UE Music Room	Sound Explorations	All
LE, UE	Library	Math Activity/Game Area	Roof	Fantasy Paper Forest	All
LE, UE	Roof	Ice Cream Making	Roof	Gardening	All
2nd+	IC	Learning How Our Brains Learn*	Roof	Ice Cream Making	LE, UE
UE	Gym	VEX Robotics Arena	Roof	No-bake Brownie Bites	All
UE	IC Studio	VR Demo	Roof	Pixsweet 3D Printed Ice Pops	All

**Learning How Our Brains Learn* - Family workshop every 30 minutes (5:00, 5:30, 6:00, 6:30). Registration required.